


Enter the function as shown.

Navigate in Main to the **Math3** tab.

Tap Define, enter  $f(x)=$ .

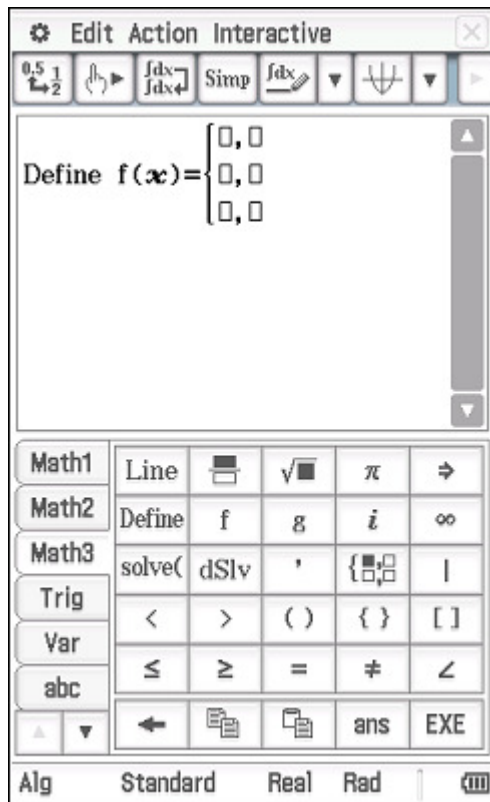
$$f(x) = \begin{cases} 3 - x^2 & -1 \leq x < 2 \\ x - 3 & x \geq 2 \\ 2 & \text{Elsewhere} \end{cases}$$

Tap twice on the  icon to create three empty rows.

Note that we leave the third condition box empty to allow for 'elsewhere'.

Substitution shows the function is behaving as expected.

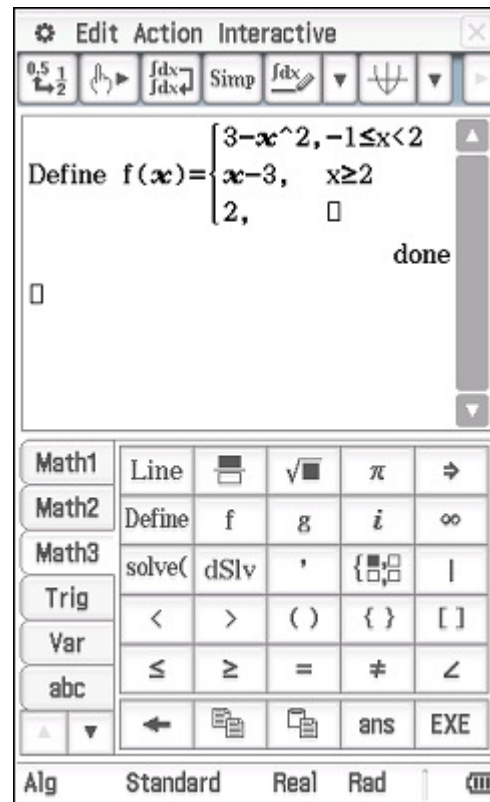
To graph the function simply open a graph window and drag in  $f(x)$ .



Define  $f(x) =$

Math1	Line		$\sqrt{\square}$	$\pi$	$\rightarrow$
Math2	Define	f	g	i	$\infty$
Math3	solve(	dSlv	'		
Trig	<	>	( )	{ }	[ ]
Var	$\leq$	$\geq$	=	$\neq$	$\angle$
abc	$\leftarrow$			ans	EXE

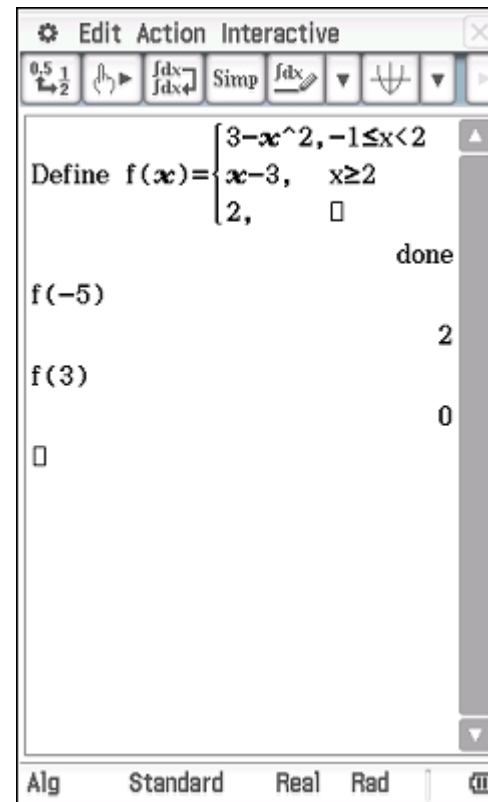
Alg Standard Real Rad



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Math2	Define	f	g	i	$\infty$
Math3	solve(	dSlv	'		
Trig	<	>	( )	{ }	[ ]
Var	$\leq$	$\geq$	=	$\neq$	$\angle$
abc	$\leftarrow$			ans	EXE

Alg Standard Real Rad



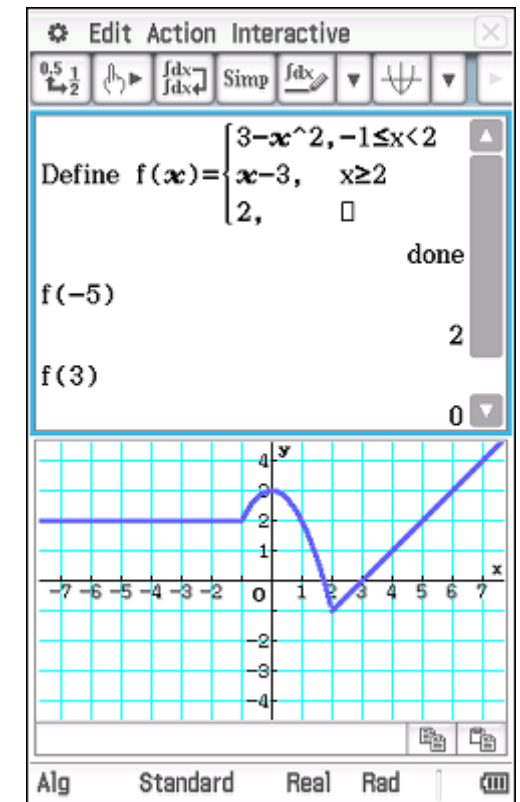
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Math2	Define	f	g	i	$\infty$
Math3	solve(	dSlv	'		
Trig	<	>	( )	{ }	[ ]
Var	$\leq$	$\geq$	=	$\neq$	$\angle$
abc	$\leftarrow$			ans	EXE

Alg Standard Real Rad

$f(-5)$  2

$f(3)$  0



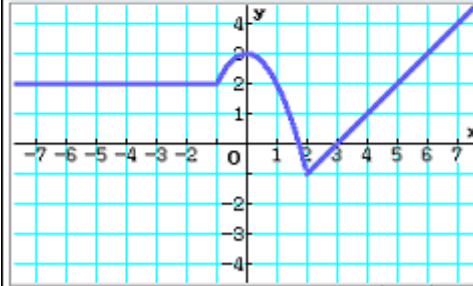
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Alg Standard Real Rad

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$f(3)$  0



An alternative is to use the graph and table application and enter  $Y1=f(x)$ .

Piecewise functions can be traced along, integrated over boundaries and so on, either in Main or Graph. This is very useful for some probability functions.

